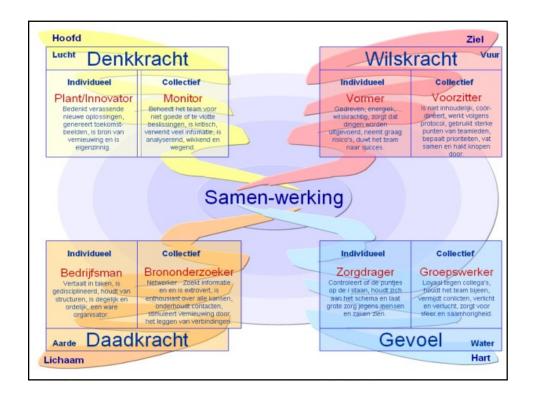
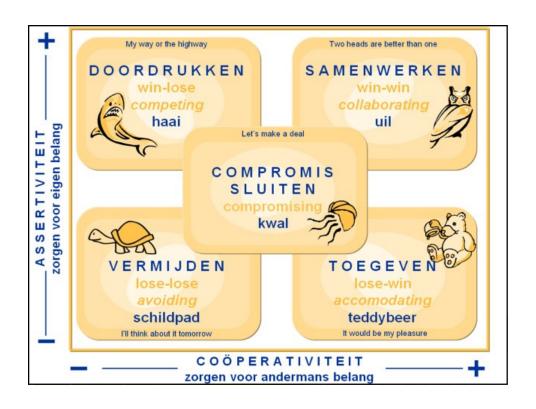
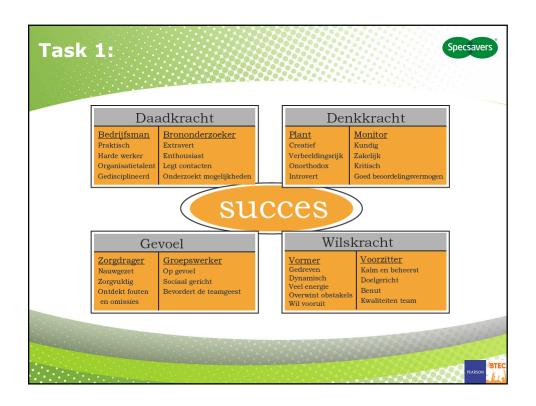


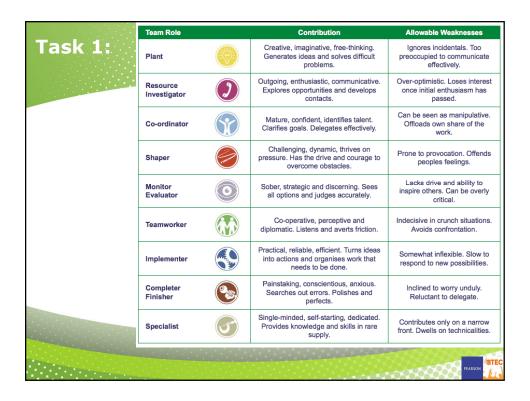
## Features: (1)One Vision, One Goal: This is most important that whole team has only one vision and one goal to work upon. (2) Unity: All team members should be unite together as a team. (3) Motivation: Whole team should me motivated for specific goal, and if one of the member demotivated because of some specific reason others should help him. (4) Team Spirit: It is the secret of most successful team of world.

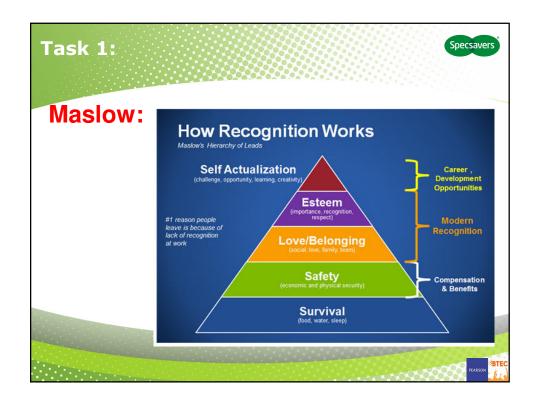


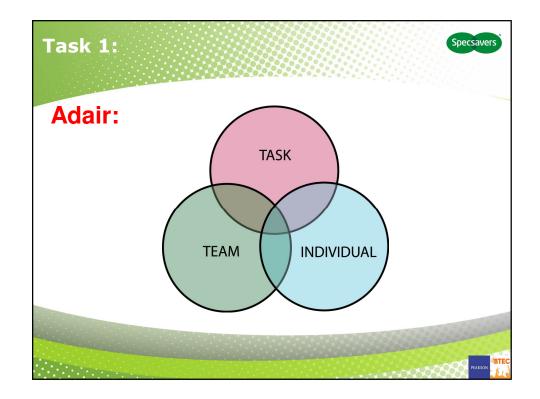


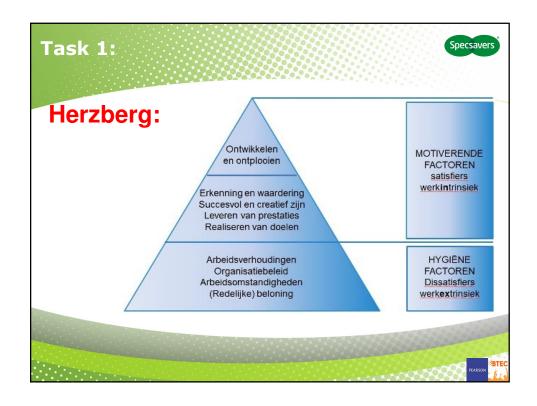


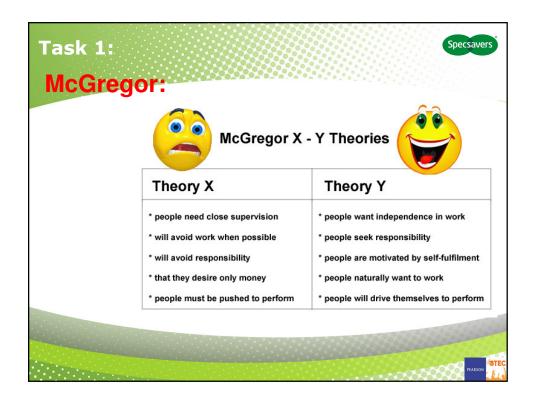


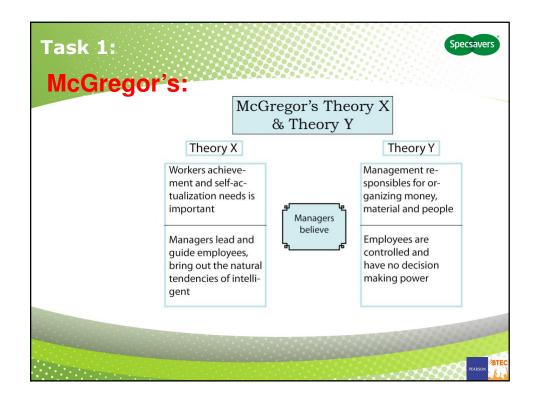


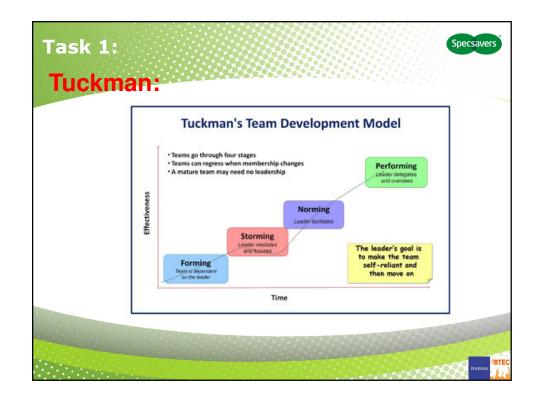


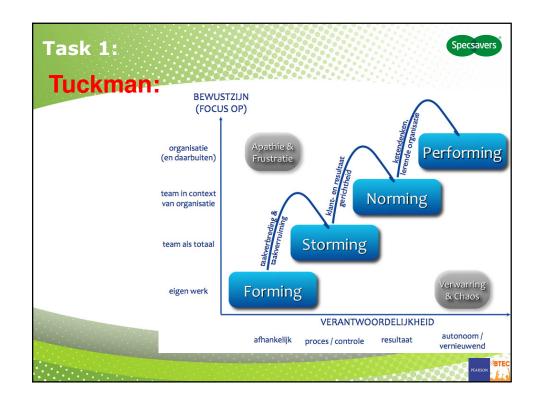


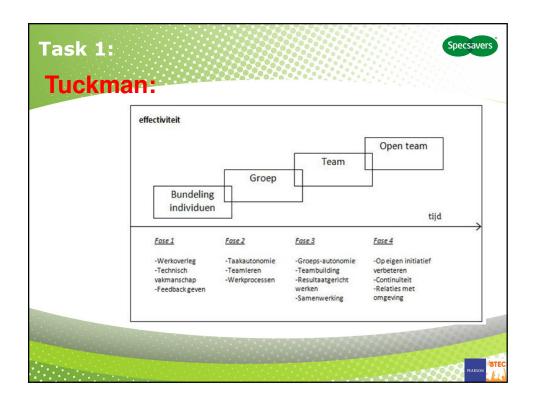


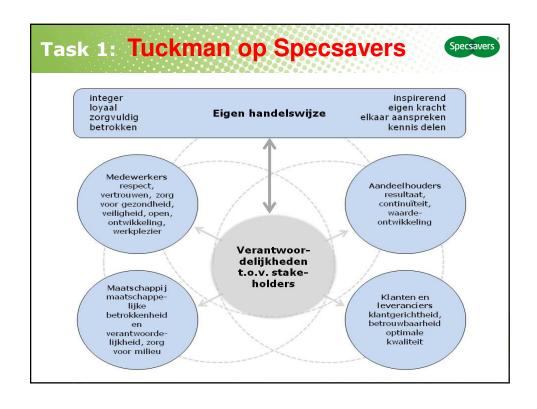


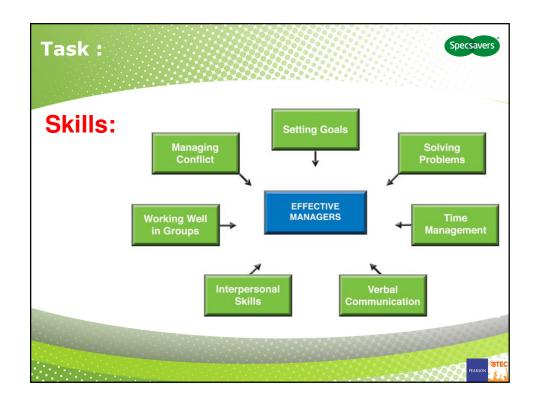


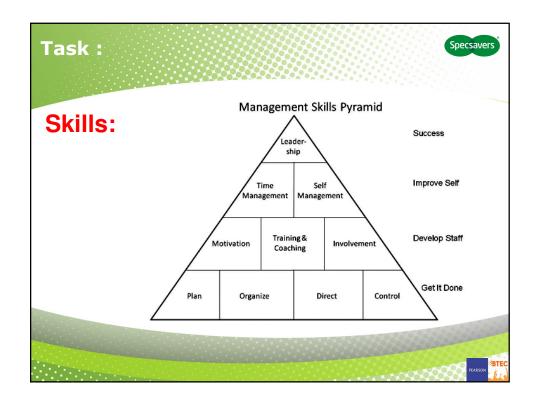


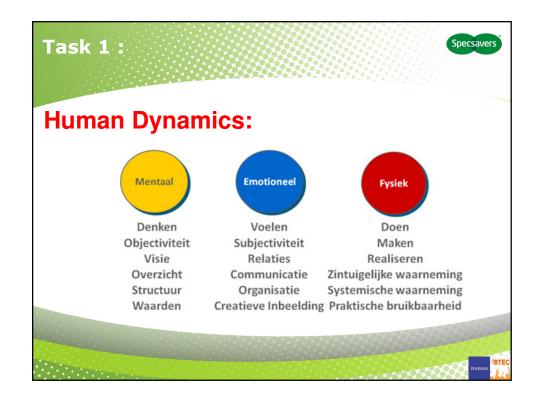


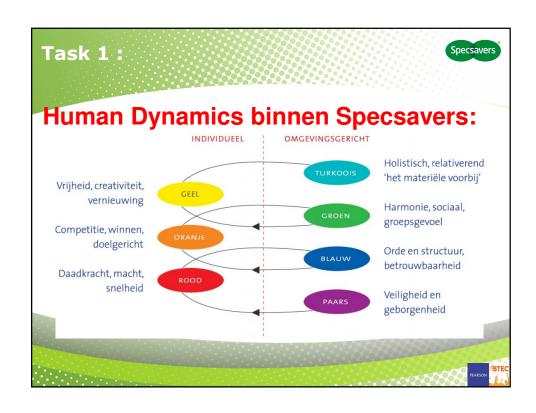




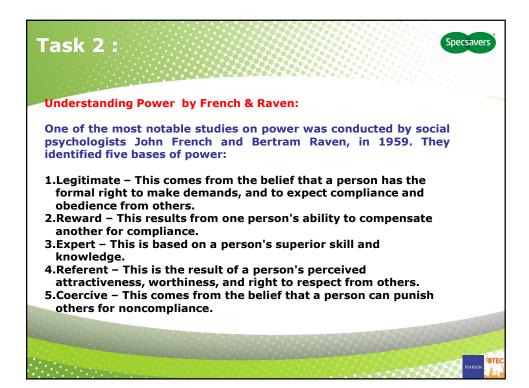


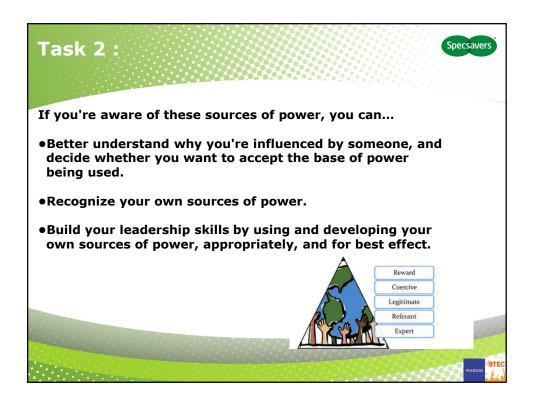


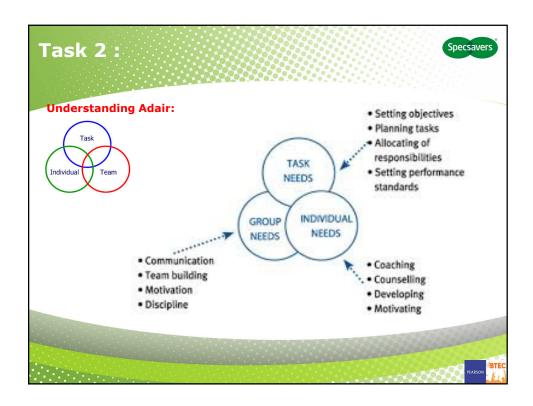


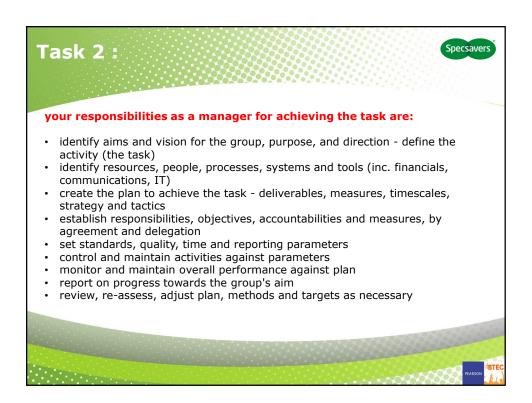




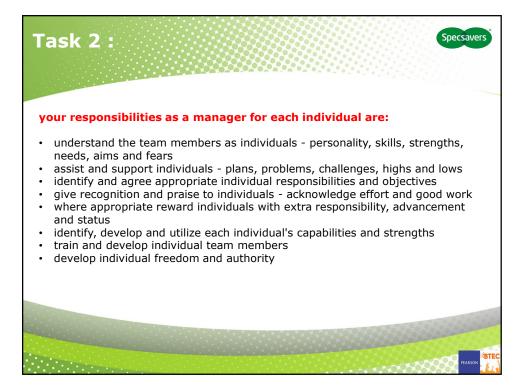


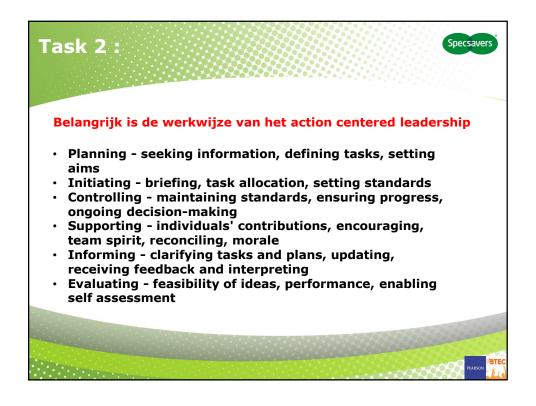


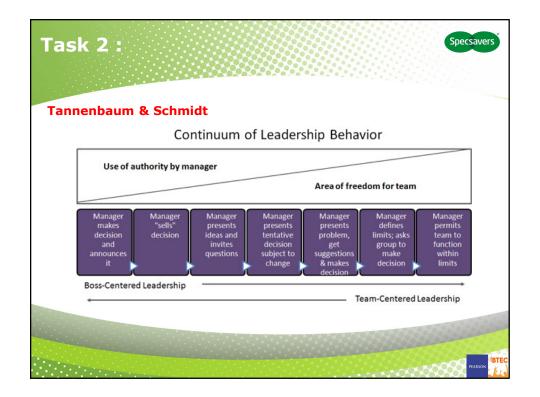




## Task 2: Specsavers your responsibilities as a manager for the group are: · establish, agree and communicate standards of performance and behavior establish style, culture, approach of the group - soft skill elements monitor and maintain discipline, ethics, integrity and focus on objectives anticipate and resolve group conflict, struggles or disagreements assess and change as necessary the balance and composition of the group develop team-working, cooperation, morale and team-spirit develop the collective maturity and capability of the group - progressively increase group freedom and authority encourage the team towards objectives and aims - motivate the group and provide a collective sense of purpose identify, develop and agree team- and project-leadership roles within group enable, facilitate and ensure effective internal and external group communications identify and meet group training needs give feedback to the group on overall progress; consult with, and seek feedback and input from the group







## Tannenbaum & Schmidt steps: 1. Manager makes decision and announces it – The team has no role in the decision-making role. Coercion may or may not be used or implied. 2. Manager "Sells" decision – Rather than just tell, the manager needs to sell the decision, as there is a possibility of some resistance from team members. 3. Manager presents ideas and invites questions – This allows the team to get a fuller explanation so they can gain a better understanding of what the manager is trying to accomplish. 4. Manager presents a tentative decision that is subject to change - This action invites the team to have some influence regarding the decision; thus, it can be changed based on the team's input.

